



## RALLY COMP COMPLIANCE TESTING

Student Name: \_\_\_\_\_

Score: \_\_\_\_\_

**1) WPM stands for:**

- A) Waypoint Closed / Masked
- B) Waypoint Missed
- C) Waypoint Marked
- D) Waypoint Mandatory

**2) WPS stands for:**

- A) Waypoint start
- B) Waypoint safety
- C) Waypoint stop

**3) Skipping or “missing” a WPM usually results in a time penalty of:**

- A) 10 minutes
- B) 20 minutes
- C) 30 minutes
- D) There is no penalty for skipping a WPM

**4) If you realize you have “missed” a WPM in the middle of a stage:**

- A) Keep riding the course, navigating to the next notation or the next WPM. RALLY COMP will automatically skip the missed WPM for you and assess the penalty.
- B) Stop. Go backward on the course until you find and clear the missed WPM
- C) Stop. Reconcile the missed WPM in your road book and manually “skip” it by using the #2 button on RALLY COMP device.
- D) Stop, Manually “open” the missed WPM by using the #2 button on RALLY COMP device and follow the arrow backward on the course until you find and clear the missed WPM

**5) Opening a WPM usually results in a time penalty of:**

- A) 10 minutes
- B) 20 minutes
- C) 30 minutes
- D) There is no penalty for opening a WPM

**6) If you are on notation #17 in the road book and the RALLY COMP device is showing WPM15 on the screen:**

- A) You have missed WPM15 and should keep navigating down the course
- B) Sometimes the road book has errors and there may be glitch in the RALLY COMP. Just keep navigating down course and the timing & scoring officials will sort it out at the bivouac.
- C) You have missed WPM15. Unless you “open” or “skip” WPM15 using the #2 button on RALLY COMP, you will miss every successive WPM on that stage and incur a penalty for each one.
- D) Both B&C are correct.  
Because RALLY COMP logs your “tracks” the timing & scoring officials can see exactly where you rode/drove and they will correct and overturn your penalties after the stage in the bivouac.

**7) Waypoint Numbers shown on RALLY COMP screen (such as WPM3) correspond to:**

- A) The order in which they appear on the road book starting with #1.
- B) A randomly ordered sequence in order to keep it fair and prevent riders from making short cuts (ie: short course-ing).
- C) The instruction (notation) number the road book.
- D) A sequentially ordered number after the previous notation in single digit increments

**8) If a competitor is sure they are lost it is usually advisable to:**

- A) Stop. Push the “HELP” button on the SPOT tracker and use their SAT PHONE to call the organizer.
- B) Stop. Manually “skip” the last WPM
- C) Stop. Manually “open” the next WPM to get back on track
- D) Keep riding and look for the tire tracks on the ground to find your way back

**9) If you “open” a WPM on your RALLY COMP device, an arrow will point you directly toward the next Waypoint. You should:**

- A) Stay on tracks and follow the course to get to the Waypoint.
- B) Follow the arrow directly as it points and ride through obstacles if needed to keep your mileage correct and avoid getting further lost.
- C) Never ride in a direction that is more than 90 degrees off the arrow's direction.
- D) Disregard the arrow and ride back to the last spot where you knew you were on course.

**10) A WPM is "Cleared" when the competitor is within a specified "Make" Radius (Distance) which is typically 15 or 30 meters from the exact waypoint. What happens next?:**

- A) The Rally Comp buzzer will beep 3 times and automatically advance to the next waypoint shown on the bottom of the screen (without distance) so the competitor can keep navigating down course.
- B) The Rally Comp buzzer will beep 1 time and the competitor has to manually advance the device to the next waypoint.
- C) Nothing. There is never more than one "cleared" waypoint per stage.

**11) If a WPM is "Closed/Masked", the arrow is hidden until the competitor is within a specified Distance/Radius to the waypoint. What is that specified Distance or "Radius":**

- A) 400 meters.
- B) 200 meters.
- C) The Distance/Radius appears next to the WPM on the screen and shown in the right side box of the corresponding note on the road book.
- D) The Distance/Radius is never shown.
- E) None of the above are true.

**TRUE OR FALSE:**

**12)**

       When a Waypoint is "Open" the arrow & distance to the waypoint is visible.

**13)**

       If a waypoint is missed the competitor **MUST** advance ("Skip") the **RALLY COMP** to the next waypoint or all successive waypoints will also be missed.

**14)**

       Waypoints may be manually "Opened" to guide the competitor to the next waypoint.

15)

\_\_\_ When competitors Clear the FSS waypoint Special Stage Timing is stopped

16)

\_\_\_ Speed Zone violations will continue until a competitor "Clears" the FSZ even if the competitor is outside of the Speed Zone Area.

17)

\_\_\_ When a competitor is in a Speed Zone and within 3KM/Hr of the Speed Zone Speed Limit the Buzzer on the Rally Comp will beep repeatedly.

18)

\_\_\_ If the competitor exceeds the Speed Zone Speed Limit the Rally Comp Buzzer will make a constant beep / tone

19)

\_\_\_ -A WPM is "Closed/Masked" and the arrow is hidden until the competitor is within a specified Distance/Radius to the waypoint.

20)

\_\_\_ WPE-Waypoint Eclipse is used to guide the competitor to a given location (i.e. Start of Special Stage or next bivouac)